1.2 Background of the organization

At early establishment of the university, the football game was not in organized way since it is started with only small teams and those students play football for only entertainment purposes which was not for cup. After all when the game become developed and known well within students it is decided to arrange department teams and the game held in organized way and the computation increased to cup game which exist now.

1.2.1 Mission of the organization

The sport games that found in ASTU are the most competitive game as a country. Because student’s dissatisfaction regarding the game is considered and the sport club is organized well to bring the students complaint into practical. The main purpose of the game is to provide the place where students spend their leisure time without need of go out of university’s compound and to give opportunity for those who want to participate in the sport club. This helps the university to compute with other universities and do well. Beside to this since the time of the game doesn’t overlap with the class time there is whole student participation in the club.

1.2.2 Vision of the organization

ASTU is the one of well-known universities by its advanced student in education and in the future the university has a will to produce students who are very talented in sport terry that can make the university a role model. ASTU Sport federation club has a big role to achieve this goal.

1.10 Scope and limitation

1.10.1 Scope of the study

Scope of the project is all about the range up to which the system perform task. The system developed in order to manage ASTU football cup in a way that users, administrator and each team members can communicate and share information easily. Its scope includes new members registration, team match schedule, every time updated data about the score of the game or users profile, it allows users to see new announcement or any notification from the admin or coach. It paves way for user to give comment regarding any cup, It provide different login in order to protect file from unauthorized access and make a way in which some of private information can be shared between coach and team members. The restriction of the system is that while there are three cups, inter department, half-life and GC cup but all cannot be active at the same time because the season matters the functionality of cup system. Also the cup management system does not include any other sport rather than football cup for only male students. But there is a way in which developer can add the left functional modules any time in the future.

1.11 Limitation of the project

* Since it is web based system it works by internet and the system is not accessed by the user as long as there is no connection.
* For the data that is updated by only admin the important information can be delivered late because of weakness of the individual and this makes system’s work jog along in nothing special.
* People need to computer or access desktop well to use the system

1.10 Constraints and Assumptions

1.10.1 Constraints

* Shortage of resource: the system does not provide all cups information at the same time because the season determines the availability of cups information.
* The users of the system will have limited access to the system.

1.10.2 Assumptions

We assumed that:

* the user of the system has basic computer knowledge
* there is full resources like appropriate technologies and full internet access